## 3GN 11-13 Times 12 Steel

Course Design: Charles Sole
Rules: 3GN Club Series Rules, Latest Edition

CLASSIFIER SHOTGUN



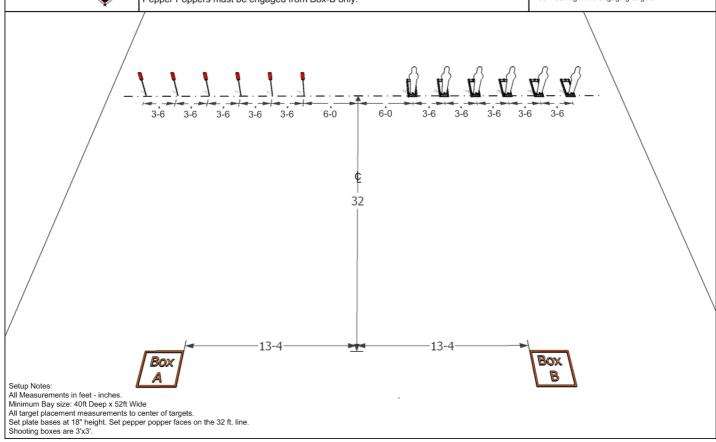
**STARTING POSITION** Standing inside the box of your choice. Shotgun held at low ready and is loaded to division capacity, safety engaged.

**STAGE PROCEDURE** Upon Start Signal, engage Plates from Box-A only, engage Pepper Poppers from Box-B only.

## Target Arrays:

Plates must be engaged from Box-A only Pepper Poppers must be engaged from Box-B only. SCORING: Time plus penalties
TARGETS: 6 4x10 Plates, 6 Pepper Poppers
SCORED HITS: Steel Down
START - Audible STOP - Last shot
PENALTIES per 3GN Club Series Rules Failure
to engage -5 sec, Miss -5 sec Procedural -10 sec.
Procedurals Include but are not limited to:

Engaging targets from wrong box, 1 procedural per shot fired at wrong array.
Foot Faulting while engaging targets.



<b>OVERALL RANK</b>	<b>DIV RANK</b>	NAME	<b>DIVISION</b>	CLASS	TIME	PCT	DATE
1	1	<b>JASON ANDERSON</b>	FA-3G	UNC	9	85.1111	Apr 26, 2017
2	2	ADAM MAXWELL	FA-3G	SPRO	9.9	77.3737	Apr 26, 2017
3	3	CONNOR SPIESS	FA-3G	HMK	11.05	69.3213	Apr 26, 2017
4	1	TYLER SAMPSON	UN-3G	HMK	9.8	67.0408	Jun 25, 2017
5	2	SCOTT PAGE	UN-3G	EX	10.34	63.5397	Apr 15, 2017
6	3	<b>DWAINE STARR</b>	UN-3G	MM	10.48	62.6908	Jun 25, 2017
7	4	JON GEER	FA-3G	EX	12.56	60.9873	Jun 25, 2017
8	1	CHET BEISWENGER	P-3G	HMK	10.45	60.9569	Apr 26, 2017
9	2	SEAN STRADLEY	P-3G	HMK	10.78	59.0909	Apr 15, 2017
10	3	NICHOLAS CREMEANS	P-3G	HMK	10.95	58.1735	Jun 25, 2017

## 3GN 02-13 Times 12

Course Design: Rob Romero Rules: 2014 3GN Club & Regional Series Rule

CLASSIFIER SHOTGUN



STARTING POSITION Standing inside the box of your choice. Shotgun held at low ready and is loaded to division capacity, safety engaged.

STAGE PROCEDURE Upon Start Signal, engage clays from Box-A only, engage poppers from Box-B only. ALL RELOADS MUST COME FROM THE BELT.

**Target Arrays:** Arrays may be engaged in any order. Clays must be engaged from Box-A only. Poppers must be engaged from Box-B only.

SCORING: Time plus penalties

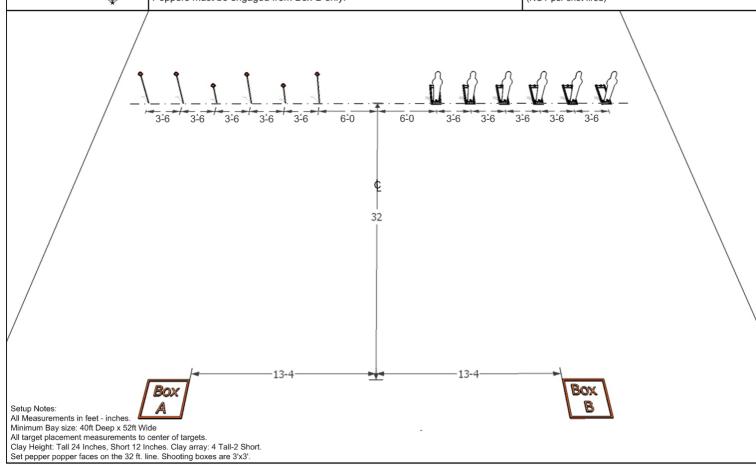
TARGETS: 6 PP, 6 Clay SCORED HITS: 2014 3GN Club & Regional Series Rules

START - Audible STOP - Last shot PENALTIES: Procedural -10 sec. Procedurals Include but are not limited to: Engaging array from wrong box, 1 procedural.

(NOT per shot fired)

Foot Faulting while engaging targets.

(NOT per shot fired)



<b>OVERALL RANK</b>	<b>DIV RANK</b>	NAME	DIVISION	CLASS	TIME	PCT	DATE
1	1	RALEIGH HART	P-3G	PRO	6.74	97.181	Jan 21, 2017
2	2	JEREMY LIGHTNER	P-3G	PRO	7.5	87.3333	Jan 21, 2017
3	3	<b>JONATHAN CHEON</b>	P-3G	SPRO	7.74	84.6253	Jan 21, 2017
4	4	NICK CUMMINGS	P-3G	EX	8.11	80.7645	Jan 21, 2017
5	5	<b>JOSHUA FLICKINGER</b>	P-3G	SPRO	8.41	77.8835	Jan 21, 2017
8	6	CHERYL FORDYCE	P-3G	HMK	10.25	63.9024	Jan 21, 2017
9	1	BILL PAPPAS	FA-3G	SPRO	10.75	60.9302	Jan 21, 2017
10	7	KATRINA REED	P-3G	HMK	10.95	59.8174	Jan 21, 2017

3GN - S 25-17

Sluggo

Course Design: Rob Romero
Rules: Per 3GN MULTIGUN RULES, Latest Edition

Classifier Shotgun



**STARTING POSITION:** Standing inside of Box A. Shotgun loaded, held at Port Arms or Low

STAGE PROCEDURE: Engage targets as they become available from within the shooting area

SHOTGUN TARGETS: 3GN Paper

SCORING: Time plus penalities

TARGETS: 7 - 3GN Multipurpose Paper Target

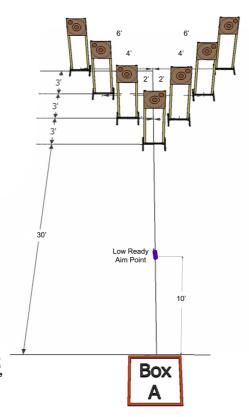
SCORED HITS:

Per 3GN MULTIGUN RULES, Latest Edition

START - Audible STOP - Last Shot

PENALTIES:

Per 3GN MULTIGUN RULES, Latest Edition FTE +2.5 sec. SHT +2.5 sec. MOT +5 sec. PROC +5.



Single Gun Scoring: Shotgun Please note orientation of Bonus Scoring Zone

Please note orientation of Bonus Scoring Zone indicated by orange circles on diagram. Best hit per Paper Target will be scored. Hit inside 4" Scoring Zones - 0.25 sec. (Bonus) Hit inside 8" Scoring Zone = 0 sec. (Neutral) Hit anywhere else on target +0.5 sec. (Penalty)

Setup Notes: All Measurements in feet - inches

Setup Notes: All Measurements in feet - inches. Stage size: 42ft Deep x 15ft Wide. All target placement measurements to center of targets. Box A is 3'x3'. Paper set to 4'. Low Ready Aim Point is a 12" Tall, 2" Wide PVC Pipe that is set over a Rebar Stake driven into the ground.

Revised: December 2016



**Practical Shotgun** 

2.66



3GN - S 19-17 **Clean Sweep** 

Course Design: Rob Romero

Classifier Shotgun



STARTING POSITION: Standing inside Box A, Shotgun UNLOADED, bolt closed, loading gate facing the ground. Shotgun held at Low Ready OR Port Arms, Shooter's Choice

**STAGE PROCEDURE:** Upon Start Signal, load Shotgun and Engage Targets from Box A ONLY.

SHOTGUN TARGETS: Slugs - 3GN Paper

SCORING: Time plus penalities

TARGETS: 8 - 3GN Multipurpose Paper Target

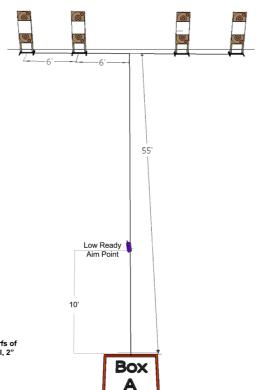
SCORED HITS:

Per 3GN MULTIGUN RULES, Latest Edition START - Audible STOP - Last Shot PENALTIES:

Per 3GN MULTIGUN RULES, Latest Edition FTE +2.5 sec. SHT +2.5 sec.

MOT +5 sec. PROC +5.

Match Saverz / Side Saddles MAY be Loaded



Single Gun Scoring: Shotgun
Please note orientation of Bonus Scoring Zone indicated by orange circles on diagram. Best hit per Paper Target will be scored. Hit inside 4" Scoring Zones - 0.25 sec. (Bonus) Hit inside 8" Scoring Zone = 0 sec. (Neutral)
Hit anywhere else on target +0.5 sec. (Penalty)

Setup Notes: All Measurements in Feet - Inches. Stage Size:58ft Deep x 28ft Wide.
All Target placement measurements to center of Targets. Top Target height is 5'. Perfs on No Shoot Target intersect perfs of 8" circle of Scoring Targets. Low Ready Aim Point is a 12" Tall, 2" Wide PVC Pipe that is set over a Rebar Stake driven into the ground. Box A is 3'x3'.

Revised: December 2016



**STANDARDS - SHOTGUN** 

**Practical Shotgun** 

13.68

Jan 01, 2017